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How to Run a Dungeons and Dragons Game



17 0 2

Chapter 1 by derpy squid

Step 1:

Count Your Players

If you have 1-5 players, think about having everyone have a secondary character that levels up at the same rate as their primary character. That way, if the primary dies, the secondary jumps right in. if you have 5-9 players, have one character per player strictly. If you have more than nine players, think about splitting them into two or more even (or as close as possible) groups.

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